

# ELECTRICAL&COMPUTER ENGIN (ECE)

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## **ECE 500 Math Mthds for Elec & Comp Eng 3 Credit Hours**

Topics include: Transform Techniques using Fourier series, Fourier transforms, Laplace transforms and Sampling Theorem. Linear Algebra using eigen expansions, polynomial functions and matrices and determinants. Random Variables using probability density and distribution functions, functions of a random variable, and conditional and joint probabilities.

### **Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

## **ECE 5001 Analytic and Comp Math 3 Credit Hours**

Full Title: Analytical and Computational Mathematics This course covers selected topics in applied mathematics useful in science and engineering fields, including: solution of linear equations, polynomial interpolation and approximation, solution of nonlinear equations, roots of polynomials, resultants, approximation by orthogonal functions (includes Fourier series), ordinary differential equations, optimization, calculus of variations, probability and stochastic processes, computational geometry, and differential geometry. In addition to providing students with necessary mathematical knowledge for their future course study and research projects, students will be required to program in MATLAB and/or other languages to gain and improve programming ability. Students in RE program must take this course in the first year. This course cannot be taken with ECE 500. Three lecture hours per week. (F)

### **Restriction(s):**

Can enroll if College is Engineering and Computer Science

## **ECE 502 Electromag Theory & Simul 3 Credit Hours**

The course will cover basic devices and applications in Electromagnetic waves. The course will use examples of electromagnetic devices that operate at low frequency, (e.g., coils and motors), and others that operate at high frequency (e.g., Optical fiber, Laser, Imaging Sensor, LEDs, Solar cells and Antenna.) The course will develop fundamental understandings for the behavior of these devices. Three lecture hours per week.

### **Restriction(s):**

Can enroll if Level is Rackham or Graduate

Can enroll if Major is Software Engineering, Industrial & Systems Engin, Mechanical Engineering, Computer Engineering, Electrical Engineering

## **ECE 505 Intro to Embedded Systems 3 Credit Hours**

Introduction to modern digital computer logic. Numbers and coding systems; Boolean algebra with application to logic systems; examples of digital logic circuits; simple machine language programming and Assembly and C/C+ programming language; microprocessors programming (both assembly and C/C+) for input/output, interrupts, and system design. (May not be available to students with EE or CE degrees) Three lecture hours per week.

### **Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

## **ECE 507 Intro to Multimedia Sys 3 Credit Hours**

This course is designed to provide a broad overview of the engineering, art, and business of developing multimedia systems. In terms of technical and engineering issues, students will learn basic data analysis techniques and computer programming tools. In terms of art and media, students will learn the basics of human perception, communication, and aesthetics. In terms of business, students will learn how to identify customer needs and think like an entrepreneur. By learning and understanding the working vocabulary of each of these three fields, students will be able to contribute creative and effective multimedia-based solutions to interesting real-world problems. Three lecture hours per week.

### **Restriction(s):**

Can enroll if Class is Graduate

## **ECE 510 Vehicle Electronics I 3 Credit Hours**

This course discusses the principles of electrical engineering and applications of electrical and electronic systems in automobiles, including resistive, inductive, and capacitive circuit analysis, semiconductor diodes, junction transistors, FETS, rectifiers, and power supplies, small signal amplifiers, biasing considerations, gain-bandwidth limitations, circuit models. Some automotive EE applications are used for case study. Three lecture hours per week. (Not open to students with EE degree.)

### **Restriction(s):**

Can enroll if Class is Graduate

Cannot enroll if Major is Electrical Engineering, Computer Engineering

## **ECE 512 Analog Filter Design 3 Credit Hours**

This course addresses the analysis and design of continuous time (analog) and switched-capacitor filters. Students will analyze and design filters. Effect of tolerances of circuit elements on the performance of the circuit behavior will be analyzed. Students will use simulation tools to design filters and verify circuit performance. Three lecture hours per week.

**Prerequisite(s):** ECE 314

### **Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

## **ECE 5121 Mod & Des of Electric Cir&Sys 3 Credit Hours**

Review semiconductor circuit elements in detail to model devices for circuit analysis. Devices include diodes, bipolar junction transistors, MOSFETs and operational amplifiers. Discussion of large signal and small signal (ac) models, frequency effects and non-ideal models. Design circuits such as switching circuits, power supplies, amplifiers, oscillators, non-linear circuits. Students will gain experience in terms of designing, simulating and implementing electronic circuits and systems. Three lecture hours per week.

### **Restriction(s):**

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Electrical Engineering, Computer Engineering

## **ECE 513 Computer-Aided Network Design 3 Credit Hours**

Numerical methods required for circuit analysis and design using digital computers are investigated. These techniques include matrix analysis of linear systems; network graphic theory, tolerance analysis, transient analysis, numerical integration, nonlinear circuit analysis, network optimization, and device modeling. Practical examples are given requiring the construction of computer subroutines and use of general analysis programs such as ECAP and CIRAN. Three lecture hours.

**Prerequisite(s):** ECE 410

### **Restriction(s):**

Can enroll if Class is Graduate

**ECE 514 VLSI Design 3 Credit Hours**

Topics relevant to the design and analysis of VLSI circuits are investigated. These include an introduction to CMOS circuits, their characterization and performance estimation. Logic design and testing of VLSI circuits. Analysis of layout and the design of subsystems. VHDL and commercial CAD packages for VLSI design.

**Prerequisite(s):** ECE 413

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 515 Vehicle Electronics II 3 Credit Hours**

This course discusses advanced topics in electronics with an emphasis on vehicle applications. It will include ignition systems and controls, amplifiers, frequency characteristics of electronic circuits, feedback in electronic systems and stability, power electronics and motor drive controls (DC/DC and DC/AC converters) and EMC issues. Selected examples include applications such as voltage regulators and battery chargers. Three lecture hours per week.

**Prerequisite(s):** AENG 510

**ECE 516 Electronic Materials & IC Proc 3 Credit Hours**

Review of representative electronic devices and illustrative applications. Properties of electronic materials. Semiconductors. PN junctions, bi-polar and field-effect transistors. Integrated circuit processing, bonding and packaging. Failure mechanisms and interconnect lifetime prediction. Case studies and applications.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 517 Adv Pwr Electrncs&Motor Drvs 3 Credit Hours**

This is an advanced course on power electronics and electric drives. Example topics include DC, induction, synchronous and reluctance drives; industrial and residential application of power electronics; practical aspects of design of power electronics devices including heat sink and magnetic components designs. Three lecture hours per week.

**Prerequisite(s):** ECE 415

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate

Can enroll if College is Engineering and Computer Science

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 518 Mat Selec for Commercial Prod 3 Credit Hours**

Impact of modern materials on commercial product performance; representative illustrations from product areas such as automotive vehicles, commercial aircraft, recreational equipment, and electronic products.

**Restriction(s):**

Can enroll if Class is Graduate

**ECE 519 Adv Topics in EMC 3 Credit Hours**

This course covers the EMC requirements and EMC test methods for large systems. Examples involving various types of applications (automotive, communications, computers) will be discussed. Discussion of design practices used in large installation, including component segregation, cable routing, connectors, grounding, shielding, common impedance coupling, ground planes, screening and suppression. Classification of electromagnetic environments will also be discussed. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 524 Interactive Media 3 Credit Hours**

This course will provide an introduction to computer and human interface and AI, user-interface design from design principles and cognitive perspectives. The course covers such topics innovative multimedia interfaces, design ethics, psychological principles, cognitive models, interaction principles, requirements analysis, project management, I/O devices, standards and styles guides, and visual design principles. This is a project-based class. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate

**ECE 525 Multimedia Data Stor & Retr 3 Credit Hours**

This course will cover the fundamental concepts and techniques used in multimedia data, storage and retrieval including storage and retrieval images, videos, audio and text documents. Selected multimedia applications will be discussed and students will be required to work on a project related to multimedia applications such as advertising and marketing, education and training, entertainment, medicine, surveillance, wearable computing, biometrics, and remote sensing. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Software Engineering, Electrical Engineering, Computer & Information Science, Computer Engineering

**ECE 5251 MM Design Tools I 3 Credit Hours**

This course will introduce students to design tools for multimedia systems. Basic concepts, algorithms, and standards will be covered for systems that process digital images, vector graphics, and text. Models and relevant parameters of display technologies (video and printer) will be discussed. Part of the coursework involves a project concerning the analysis and design of a multimedia-based system. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Software Engineering, Electrical Engineering, Computer & Information Science, Computer Engineering

**ECE 5252 MM Design Tools II 3 Credit Hours**

This course will introduce students to multimedia design tools for dynamic media (video and audio). Basic concepts of digital video will be reviewed, such as resolution and compression standards. Algorithms and methods for video and audio processing and effects will be reviewed. Part of the coursework involves a project concerning the analysis and design of a multimedia-based system. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 526 Multimedia Comm Sys 3 Credit Hours**

Object of this course is to introduce current techniques in multimedia communications. This course will cover in-depth study of existing multimedia compression standards such as, MPEG, MJEG, JPEG2000, etc. The course will introduce the basic issues in multimedia communications and networking and is designed to give the student hands-on experience in various aspects of multimedia communications through the various assignments and projects.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Software Engineering, Electrical Engineering, Computer & Information Science, Computer Engineering

**ECE 527 Multimedia Secur & Forensics 3 Credit Hours**

Object of this course is to introduce current techniques information security in general and multimedia security in particular. This course will cover existing information hiding techniques such as digital watermarking, steganography, and fingerprinting. The course will also cover basics of cryptography and coding theory. This course will cover the basic issues in multimedia security and forensics and is designed to give the student hands-on experience in various aspects of information security and forensic analysis through the various assignments and projects. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Software Engineering, Electrical Engineering, Computer & Information Science, Computer Engineering

**ECE 528 Cloud Computing 3 Credit Hours**

Cloud computing represents the emerging Internet-based services/ platforms with elastic and scalable computation powers operating at costs associated with service. Topics of the course include advanced web technologies, distributed computing models and technologies, software as a service (SaaS), virtualization, parallelization, security/privacy and the advance in cloud computing. Course work includes building up a SaaS project. Students cannot take both ECE 428 and ECE 528 for degree credit. Three lecture hours per week.

**Restriction(s):**

Cannot enroll if Class is

Can enroll if Level is Graduate or Doctorate

Cannot enroll if Major is

**ECE 529 Intro to Computer Music 3 Credit Hours**

This course will introduce students to methods and technologies of computer music. The basics of digital audio will be covered, including sampling, quantization, and compression standards. Various analysis tools will be covered, including the Fourier transform and windowing techniques. Mathematical models of physical instruments will be introduced. Various sound synthesis strategies will be introduced: wave tables, additive synthesis, subtractive synthesis, frequency modulation, and granular synthesis. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 530 Energy Storage Systems 3 Credit Hours**

This course introduces the basics of energy storage systems for EDV. It will cover battery basics, ultracapacitors, flywheels, and hybrid energy storage concepts. Battery management, battery charging, and battery safety will be covered. Finally, the requirements of EDV and renewable energy application examples will be explained. Lead acid, nickel metal hydride, and lithium ion batteries will be covered. Other energy storage systems such as super conducting magnetic, hydraulic, compressed air, and integrated (hybrid) energy storage systems, will be discussed as well.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if College is Engineering and Computer Science

Can enroll if Major is Computer & Information Science, Software Engineering, Electrical Engineering, Industrial & Systems Engin, Mechanical Engineering, Automotive Systems Engineering, Computer Engineering

**ECE 531 Intelligent Vehicle Systems 3 Credit Hours**

The course covers important technologies relevant to intelligent vehicle systems including systems architecture, in-vehicle electronic sensors, traffic modeling and simulation. Students will design and implement algorithms and simulate driver-highway interactions.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Can enroll if Level is Rackham or Graduate or or Doctorate

Cannot enroll if Major is

**ECE 532 Auto Sensors and Actuators 3 Credit Hours**

Study of automotive sensory requirements; types of sensors; available sensors and future needs. Study of functions and types of actuators in automotive systems. Dynamic models of sensors and actuators. Integrated smart sensors and actuators. Term project.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 533 Active Automotive Safety Sys 3 Credit Hours**

The course addresses enabling technologies relevant to active automotive safety systems. The study of intelligent vehicle systems includes system architectures, sensors, and algorithms. Modeling and simulation will also be covered. Students will design and simulate systems encompassing important concepts presented in the course. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 535 Mob Dev & Ubiqys Comp Sys 3 Credit Hours**

This class will introduce students to the technology used in mobile/ smart devices and mobile communication networks. Various hardware and software aspects will be introduced, with particular emphasis on the constraints intrinsic to such system. Students will get an overview of various mobile operating systems and will learn how to develop software for mobile devices. The topics of ubiquitous and pervasive computing will be introduced and discussed. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Cannot enroll if Major is

**ECE 536 All Weather Automotive Vision 3 Credit Hours**

Coverage of the next generation of active automotive safety systems including intelligent cruise control, lane departure warning, virtual camber, and back-up and blind spot warning systems. Topics include active safety system architecture, enabling technologies for such systems, and future directions. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

**ECE 537 Data Mining 3 Credit Hours**

Introduction to the fundamental concepts of data mining including data exploration, pre-and post-processing, OLAP, predictive modeling, association analysis, and clustering. This course also focuses on the analysis of algorithms commonly used for of data mining applications, mining structured, semi-structured and unstructured data, stream data, and web data. Team oriented course project to provide hands-on experience may be required. Three lecture hours per week.

**Prerequisite(s):** ECE 479 or CIS 479

**Restriction(s):**

Can enroll if Class is Specialist or Graduate or Doctorate

**ECE 539 Production of Elec Prods 3 Credit Hours**

The course discussed the manufacturing of discrete components, integrated circuits, hybrid circuits and modules, advances packages, printed circuit boards, optical components, and MEMS products. Special topics on product testing, reliability assurance, accelerated reliability testing, product lifetime models, and automotive environments will also be addressed. The course will be organized as a combination of conventional lectures, workshops-style discussion, and design review sessions. Three lectures hours per week.

**Restriction(s):**

Can enroll if Major is Electrical Engineering, Manufacturing Engineering, Computer Engineering

**ECE 541 Intro to Electrical Energy Sys 3 Credit Hours**

The course will cover the sources of energy including coal, nuclear, solar, wind; their impact on the climate; and their technological characteristics in terms of availability, cost and reliability. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Mechanical Engineering, Industrial & Systems Engin, Computer Engineering, Electrical Engineering

**ECE 542 Intr to Pwr Mgmt & Reliability 3 Credit Hours**

This course will give students an introduction to power and energy management systems. Students will be exposed to a broad range of topics including optimal power flow, Smart Grid technology, economic dispatch, unit commitment, and the impact of renewable energy on power and management systems. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if College is Engineering and Computer Science

**ECE 543 Kinem, Dynam Control Robots 3 Credit Hours**

Full Title: Kinematics, Dynamics, and Control of Robots This course provides a systematic study of robotics, covering various topics in kinematics, dynamics, control, and planning for robot systems. The purpose of this course is to let students get familiar with the traditional mathematical description of a robotic system and understand fundamental concepts and principles in robotics, to enable students to derive equations of motion for robotic systems, analyze their kinematic and dynamic properties, and design control strategies, and also to have students gain knowledge and experience about commonly-used robotic systems and mechanisms. Starting with rigid body motion, we will learn a systematic way to describe a robot system that consists of multiple links connected through different kinds of joints. Kinematics will include forward and inverse kinematics and their analytical and constraints. Control will include the classic PID control, position and force control, and trajectory tracking. This course will also discuss some specific topics in robotics research, including robot manipulators, mobile and walking robots, and robot hands, in which we will see how the above principles and methods are being used together. Three lecture hours per week. (W)

**Prerequisite(s):** ECE 347

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Can enroll if Level is Graduate or Doctorate or

Can enroll if College is Engineering and Computer Science

**ECE 544 Mobile Robots 3 Credit Hours**

This course gives an introduction to all the fundamentals of mobile robots, ranging from theory, such as kinematics, over hardware, such as sensors and motors, to core algorithms for sensory information processing, motion planning and control, and etc. A high level-overview of different types of mobile robots is presented first. Then, theoretical methods for analyzing the kinematic and dynamic properties of a mobile robot are discussed, followed by the discussion on the key subsystems of a mobile robot, including perception, localization, planning and control. For each subsystem, the discussion includes relevant methods for understanding and constructing the model of the environment or planning and controlling the motion of the robot. The course has three lecture hours per week. Students are expected to have knowledge of MATLAB or C/C++ programming and will be required to accomplish a course-related project. Three lecture hours per week. (F)

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Graduate or Doctorate or

Can enroll if College is Engineering and Computer Science

**ECE 545 Intro Robot Syst 3 Credit Hours**

Full Title: Introduction to Robotic Systems This courses introduces basic components of robotic systems, selection of coordinate frames, homogeneous transformations, solutions to kinematics of manipulators, velocity and force/torque relations, dynamic equations using Euler-Lagrange formulation, obstacle avoidance and motion planning, classical controllers for manipulators and controller design using torque method, and robot simulation tools. Sensing technologies including basic computer vision will be covered. Robot simulation technologies and tools will be introduced. Robotic systems other than manipulators will be introduced at the end of this course. Three lecture hours per week. (F)

**Restriction(s):**

Can enroll if College is Engineering and Computer Science

**ECE 546 Electric Vehicles 3 Credit Hours**

To introduce fundamental concepts and specifications of electric and hybrid vehicles; vehicle design fundamentals; motors for electric vehicles; controllers and power electronics; energy sources; engineering impact of electric vehicles and practical design considerations. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

**ECE 5462 Elec Aspects of Hybrid Vehicle 3 Credit Hours**

To introduce fundamental concepts and the electrical aspects of HEV, including the design, control, modeling, battery and other energy storage devices, and electric propulsion systems. It covers vehicle dynamics, energy sources, electric propulsion systems, regenerative braking, parallel and series HEV design, practical design considerations, and specifications of hybrid vehicles. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 550 Communication Theory 3 Credit Hours**

The basic limitations and alternatives for communications signaling are studied, using appropriate mathematical tools. The topics include: review of information measure; random process and vector description of signals and noise; optimum receiver principles; signaling alternatives; channel capacity; block and convolutional coding; waveform estimation concepts. Practical system examples are stressed.

**Prerequisite(s):** ECE 450

**Restriction(s):**

Can enroll if Major is Electrical Engineering, Computer Engineering



**ECE 552 Fuzzy Systems 3 Credit Hours**

A study of the concept of fuzzy set theory including operations on fuzzy sets, fuzzy relations, fuzzy measures, fuzzy logic, with an emphasis on engineering application. Topics include fuzzy set theory, applications to image processing, pattern recognition, artificial intelligence, computer hardware design, and control systems.

**Prerequisite(s):** IMSE 317

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 553 Software/Hrdware Rapid Protyp 3 Credit Hours**

Rapid prototyping technology is primarily aimed at reducing the lead times and costs associated with new product development. Rapid prototyping requires a good quality 3D CAD system. This course will cover the software and hardware widely used in the rapid prototyping, including Stereolithography (SLA) and virtual reality software and hardware used for rapid prototyping. (YR)

**Restriction(s):**

Can enroll if Class is Graduate

**ECE 554 Embedded Systems 3 Credit Hours**

Survey of real time, sampled data systems and embedded applications, e.g. digital controllers, diagnostic systems. Principles and characteristics of embedded micro-processors: processor/device interfaces; time critical I/O handling; data communications in embedded environments. Overview of embedded operating systems, cross-development techniques & tools. Design of real time systems. The software life Cycle. Embedded specification and design techniques. Real Time Kernels. Multi-tasking. Real Time Memory management.. Performance Analysis. Reliability & Fault Tolerance. Project oriented course. (YR)

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Software Engineering, Electrical Engineering, Computer & Information Science, Computer Engineering

**ECE 5541 Embedded Networks 3 Credit Hours**

Embedded network systems merge modern communications, networks, sensing, distributed control and mobile computing enabling novel applications in a broad area of control, automation, and distributed real time systems. The course will focus on vehicular communications and networking, autonomous vehicles and intelligent transportation systems, robotics networks, and smart grids. Topics include: an overview of embedded processors and microcontrollers, digital signal processors, field programmable gate arrays (FPGAs), sensors and actuators, embedded operating systems including various Linux and Android platforms, and embedded networks. Students will be exposed to advanced system design methods, modeling, simulation, and system verification and evaluation. A term project may be required. Three lecture hours per week.

**Restriction(s):**

Can enroll if Level is Specialist or Graduate or or Doctorate

**ECE 5542 Embedded Sig Proc and Control 3 Credit Hours**

This course bridges the gap between embedded software engineering principles and theoretical signal processing and control concepts. Topics include a survey of embedded software architectures, real-time principles and concerns, sensor and actuator interfacing, PIO feedback control systems, Audio/time-series filtering (F IR and IIR filters), embedded image processing, automatic code generation from higher level modeling languages such as MATLAB and Simulink, and working with single-board computers and digital signal processors (DSP). It is a project oriented course, with hands-on assignments, group projects and an individual research component. (F)

**Prerequisite(s):** ECE 473 or ECE 4951 or ECE 554

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Can enroll if College is Engineering and Computer Science

**ECE 5543 Embedded System Security 3 Credit Hours**

This course introduces fundamental concepts of information security and threat models. In depth study of the principles, algorithms, techniques, protocols and applications of embedded security, including secure software development, light weight cryptographic algorithms, information security protocols for embedded applications, tamper detection, automotive security, embedded network transactions, and other emerging embedded applications in the areas of IoT and cyber-physical systems will be covered. (W,YR)

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or Doctorate

**ECE 5544 Intro. to CPS Security 3 Credit Hours**

This course covers introductory topics in cyber-physical systems (CPSs) security. This course is intended to expose students to fundamentals of security primitives specific to CPSs and to apply them to a broad range of current and future security challenges that such systems are facing. Much of the course addresses Industrial Control Systems and smart grids. However, students will be expected to generalize the concepts for other CPSs. Students will work with various tools and techniques used by hackers to compromise computer systems or otherwise interfere with normal operations. Students will also use tools that are unique to interacting with cyber-physical systems. The purpose of this course is NOT to teach students how to become hackers, but rather to teach them about threat models and attack vectors for cyber-physical systems so that they can develop countermeasures to defend against threats. (F,YR)

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or Doctorate

**ECE 5545 Sec. & Privacy for Smart Grids 3 Credit Hours**

Full Course Title: Security and Privacy for Smart Grids The goal of this course is to provide a comprehensive understanding of the challenges, issues, solutions, and state-of-the-art research and best practices pertaining to the cyber-security of the modern power grids, also known as "smart power grids". The course is intended to provide an overview of information security, CPS security, risk assessment and mitigation, network security, attack-resiliency for bulk power systems, attack surface analysis and reduction techniques, cyber-security testbeds, security standards and best practices for critical infrastructure, e.g. smart power grids. This course will build the skills needed to design and test the protocols, policies, and specifications for enabling technologies that will guarantee the security and integrity of the smart power grid while preserving personal privacy. (F)

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or Doctorate

**ECE 555 Stochastic Processes 3 Credit Hours**

Review of probability and random variables. Introduction to stochastic processes; stationarity, ergodicity; auto correlation and cross correlation, linear systems with random inputs, spectral analysis, Wiener filtering, Kalman filtering. Applications to smoothing, parameters estimation, prediction, system identification.

**Prerequisite(s):** IMSE 317

**Restriction(s):**

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 560 Modern Control Theory 3 Credit Hours**

Introduction to linear spaces and operators; mathematical description of multiple input-output systems; state variables and state transition matrix; controllability and observability and its application to irreducible realization of transfer function matrices; state variable estimation; controller synthesis by state feedback; stability of linear systems; analysis of composite systems.

**Prerequisite(s):** ECE 460

**Restriction(s):**

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 565 Digital Control Systems 3 Credit Hours**

Mathematical representation of digital control systems; z-transform and difference equations; classical and state space methods of analysis and design; direct digital control of industrial processes.

**Prerequisite(s):** ECE 460

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 566 Mechatronics 3 Credit Hours**

Mechatronics, as an engineering discipline, is the synergistic combination of mechanical engineering, electrical engineering, control engineering, and computer science, all integrated through the design process. The course is to establish a working familiarity with the key engineering elements in the design and control of electro-mechanical systems in general and automotive systems in particular. The key engineering elements include microprocessor technology, electronics, sensors and actuators, data communication and interface, control algorithms, and mechanisms of machine elements. The course is to introduce a design methodology in an integrated system environment through case studies and design projects. (AY).

**Prerequisite(s):** ME 442 or ECE 365

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 567 Nonlinear Control Systems 3 Credit Hours**

Nonlinearities in control systems; phase plane analysis; isoclines, equilibrium points, limit cycles, optimum systems; heuristic methods; harmonic balance, describing function, frequency response and jump phenomena, oscillations in relay systems; state space; optimum relay controls; stability; Liapunov's method.

**Prerequisite(s):** ECE 460

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 569 Computer-Based Automation 3 Credit Hours**

Using interactive graphics in process system design. Modeling machine and process dynamics. Simulating machine and process operations. Computer control of machines and processes. Machine sensing and diagnostic systems.

**Prerequisite(s):** ME 588 or ECE 539

**Restriction(s):**

Can enroll if Class is Graduate

Cannot enroll if Major is Electrical Engineering, Computer Engineering

**ECE 570 Computer Networks 3 Credit Hours**

A study of data communications and network architecture fundamentals. Topics include signals and data transmission, modulation, encoding, and public carriers and network architectures; data link network layer, and transport layer protocols; case studies of existing and emerging networks; wireless, embedded, and conventional wired systems. Three lectures hours per week.

**Prerequisite(s):** ECE 471

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Cannot enroll if Major is

**ECE 5701 Intro to Wireless Comm 3 Credit Hours**

A basic introduction to modern wireless communication principles and architectures. Channel models, signal generation and reception are explored. Examples of current protocols and architectures of wireless data and voice networks are studied. Self guided lab assignments. A project is required. Three lecture hours per week.

**Prerequisite(s):** ECE 550 or ECE 570

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 5702 High-Speed and Adv Networks 3 Credit Hours**

The course introduces concepts in protocols and architecture of high-speed and advanced networks with an emphasis on Internet, ATM networks, wireless local area networks, cellular systems and wireless sensor networks. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 571 Switching Theory 3 Credit Hours**

Combinational and sequential logic design, minimization of combinational and sequential circuits, functional decomposition, reliable design and fault diagnosis; incompletely specified sequential machine design, asynchronous sequential circuits and interactive methods.

**Prerequisite(s):** ECE 273

**Restriction(s):**

Can enroll if Major is Computer Engineering, Electrical Engineering, Computer & Information Science

**ECE 572 Sequential Machines 3 Credit Hours**

Theoretical aspects and algebraic structure of sequential machines. Characterization of complete and incomplete machines, decomposition and state assignment problems. Deterministic and nondeterministic finite state machine identification. State-identification and fault-detection experiments.

**Prerequisite(s):** ECE 571

**Restriction(s):**

Can enroll if Major is Computer Engineering, Electrical Engineering, Computer & Information Science

**ECE 574 Adv Sftwr Technq in Eng Appl 3 Credit Hours**

Topics relating to Software Development for engineering applications will be discussed. These may include data structures, algorithm complexity, personal software development process, team software process, Six sigma, DFSS, software techniques, software engineering application, and software design. Three lecture hours per week.

**Prerequisite(s):** ECE 474

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Software Engineering, Electrical Engineering, Computer & Information Science, Computer Engineering

**ECE 575 Computer Architecture 3 Credit Hours**

This course addresses the basics of computer architecture including central processing architecture, instruction set design, input/output and RAID, main memory, Cache, and virtual memory. Three lecture hours per week.

**Prerequisite(s):** ECE 375

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

Cannot enroll if Major is

**ECE 5752 Reconfigurable Computing 3 Credit Hours**

This course addresses advances in reconfigurable computing techniques, design, and research. The course topics include introduction to RC, Hardware Description Language (HDL) such as VHDL and Verilog HDL, System-On-Chip (SOC), and Network-On-Chip (NOC). Three lecture hours per week.

**Prerequisite(s):** ECE 475

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Software Engineering, Electrical Engineering,

Computer & Information Science, Computer Engineering

**ECE 576 Information Engineering 3 Credit Hours**

This course will cover fundamental concepts of information engineering, including theoretical concepts of how information is measured and transmitted, how information is structured and stored, how information can be compressed and decompressed, and information networks such as social networks, affiliation networks and online networks, mathematical theories of information networks. Information engineering applications will be discussed. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Software Engineering, Electrical Engineering,

Computer & Information Science, Computer Engineering

**ECE 577 Engineering in Virtual World 3 Credit Hours**

An in-depth study of selected topics in design and development of virtual systems in industrial environments. Topics include cyberspaces, techniques for generating virtual worlds in engineering applications, building blocks of virtual environments including hardware and software. Case studies.

**Prerequisite(s):** ECE 273 and ECE 371

**Restriction(s):**

Can enroll if Major is Computer Engineering, Electrical Engineering,

Computer & Information Science

**ECE 5770 Autonomous UAS 3 Credit Hours**

This course will introduce the basic concepts of autonomous unmanned aerial systems. Topics will include basic flight principles of fixed-wing and rotary-wing aircraft, inertial representations in 3D space, the principles of Bayesian state estimation, visual odometry, path planning, and autonomous navigation. This course will also cover aircraft actuation, sensors and perception (GPS, inertial measurements, ranging, and basic computer vision), sensor fusion technique, and motion control of unmanned aircraft. Students are expected to have knowledge of high-level programming language and will be required to accomplish a course project. Three lecture hours per week. (W)

**Prerequisite(s):** ECE 347 or IMSE 317

**Restriction(s):**

Can enroll if College is Engineering and Computer Science

**ECE 578 Advanced Operating Systems 3 Credit Hours**

Advanced techniques and uses in operating system design. Distributed operating systems. Message-based operating systems. Operating systems for parallel architectures. Layered techniques in operating systems. Formal models of operating systems. Current trends in operating system design.

**Prerequisite(s):** ECE 478 or CIS 450 or IMSE 450

**ECE 579 Intelligent Systems 3 Credit Hours**

Representative topics include: Intelligent systems design, training and evaluation, decision trees, Bayesian learning, reinforcement learning. A project will be required.

**Prerequisite(s):** ECE 479

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Software Engineering, Electrical Engineering,

Computer & Information Science, Computer Engineering

**ECE 5791 Vehicle Power Management 3 Credit Hours**

This course provides graduate students with a clear understanding of the latest vehicle power management technologies with an emphasis on alternative fuel vehicles. The course will cover topics such as electrified powertrain configurations. Vehicle power management basic concepts, vehicle propulsion system modeling, vehicle power management approaches (analytical approach, wavelet transform technology, DP&QP, and intelligent systems methods). ESS (especially batter) management, power electronics in HESS and motor drive, HEV component optimization, HIL and SIL, vehicle power management future trends, and so on. Three hours per week.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 580 Digital Signal Processing 3 Credit Hours**

This course addresses the analysis and design of discrete time signals and systems. Students will become familiar with the mathematical tools needed for digital signal processing such as the Fourier transform, frequency response, the sampling theorem, and z-transform method. Topics covered will include the design of digital filters (IIR and FIR filters), characteristics of analog-to-digital and digital-to-analog converters, the spectral analysis of signals, and discrete filters. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate or Doctorate

**ECE 5802 Multirate Sig Proc w/App 3 Credit Hours**

This course provides an introduction to multirate digital signal processing with application in different fields of engineering, with a focus on the presentation of the theoretical foundation for all aspects of multirate digital signal processing. The course examines modern applications of multirate digital signal processing including the design of multirate filter banks, using the wavelets transforms to efficiently encode signals for compression purposes, spectral analysis and synthesis of signals. Students will apply software tools to analyze, design and simulate multirate digital signal processing systems. Three lecture hours per week.

**Prerequisite(s):** ECE 580

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Computer Engineering, Electrical Engineering,

Software Engineering, Industrial & Systems Engin, Information Sys

Engineering, Mechanical Engineering, Automotive Systems Engineering,

Engineering Management

**ECE 581 Arch for Digital Signal Proc 3 Credit Hours**

This course introduces the architectural fundamentals and features of programmable digital signal processors. Numeric representations and arithmetic concepts are discussed, which include fixed-point and floating-point representation of numbers, native data word width, and IEEE-754 floating-point representation. Memory architecture and memory structures of digital signal processors are examined. Programming concepts for DSP processors such as addressing, instruction set, execution control, pipelining, parallel processing and peripherals are discussed. Finally, students will work on related applications employing digital signal processors such as speech processing, instrumentation, and image processing. Three lecture hours per week.

**Prerequisite(s):** ECE 580

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Computer Engineering, Electrical Engineering, Computer & Information Science

**ECE 582 Intro to Statistical DSP 3 Credit Hours**

Review of discrete-time signals and systems, introduction of discrete-time random signals and variables, linear signal models, nonparametric power spectrum estimation, least-squares filtering and prediction, signal modeling and parametric spectral estimation, selected topics. (W).

**Prerequisite(s):** ECE 580\*

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering

**ECE 583 Artificial Neural Networks 3 Credit Hours**

Students will gain an understanding of the language, formalism, and methods of artificial neural networks. The student will learn how to mathematically pose the machine learning problems of function approximation/supervised learning, associative memory and self-organization, and analytically derive some well-known learning rules, including backprop. The course will cover computer simulations of various neural network models and simulations. Three lecture hours per week.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Software Engineering, Electrical Engineering, Computer & Information Science, Computer Engineering

**ECE 5831 Pat Rec & Neural Netwks 3 Credit Hours**

Students will gain understanding of the language, formalism, and methods of pattern recognition. Various solution approaches will be covered including statistical methods and neural network-based methods. Students will learn how to mathematically pose various pattern recognition problems and analytically derive some well-known statistical results and learning rules. In addition, the student will learn how to perform computer simulations of various statistical and neural network models, and learn how to select appropriate model parameters, such as network architecture, hidden layer size, and learning rate. Case Studies will be presented to illustrate a variety of applications.

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or or Doctorate

**ECE 584 Speech Processes 3 Credit Hours**

The course introduces the fundamentals of speech processing using digital signal processing methods and techniques. How speech is produced from the human vocal system and the different types of basic speech sound components is addressed, followed by methods to analyze speech signals in both the time domain and frequency domain. Applications of speech processing are also presented. Possible applications covered include speech synthesis, speech coding and speech recognition. A team-based term project may be required. Three lecture hours per week.

**Prerequisite(s):** ECE 580

**Restriction(s):**

Can enroll if Class is Graduate

**ECE 585 Pattern Recognition 3 Credit Hours**

Introduction to pattern recognition (PR) as a process of data analysis. Representation of features in multidimensional space as random vectors. Similarity and dissimilarity measures in feature space. Bayesian decision theory, discriminant functions and supervised learning. Clustering analysis and unsupervised learning. Estimation and learning. Feature extraction and selection. Introduction to interactive techniques in PR. Applications of PR.

**Prerequisite(s):** IMSE 317

**Restriction(s):**

Can enroll if Major is Computer Engineering, Electrical Engineering, Computer & Information Science

**ECE 586 Digital Image Processing 3 Credit Hours**

Monochrome and color vision in man and machines, image quantization edge detection, image enhancement, image restoration, color analysis and processing, multispectral image processing, texture analysis, image coding and compression, morphology, geometrical image modifications.

**Prerequisite(s):** ECE 450

**Restriction(s):**

Can enroll if Major is Computer Engineering, Electrical Engineering, Computer & Information Science

**ECE 587 Sel Top:Image Proc/Mach Vision 3 Credit Hours**

A special topics course providing an in-depth examination of one or several areas in image processing and/or machine vision. Possible areas include medical imaging, advanced concepts in morphology, stereovision, shape form shading, and active vision.

**Prerequisite(s):** ECE 586

**Restriction(s):**

Can enroll if Major is Computer Engineering, Electrical Engineering, Computer & Information Science

**ECE 588 Robot Vision 3 Credit Hours**

This course introduces important theory and modern technology in robot vision. Representative topics are sensors and image formation, advanced algorithms in object feature filtering, extraction and recognition, texture and colors, motion, 3D vision, and applications. Students cannot receive credit for both ECE 4881 and ECE 588. Three lecture hours per week.

**Restriction(s):**

Can enroll if Major is Computer Engineering, Electrical Engineering, Computer & Information Science

**ECE 589 Multidimen Digital Signal Proc 3 Credit Hours**

Topics include multidimensional signal analysis methodologies, signal representation, 2-D FIR filter, 2-D recursive systems and IIR filters, spectral estimation and methods, multidimensional signal restoration applications in 2-D and 3-D image processing, reconstruction, and feature estimation. Three lecture hours per week.

**Prerequisite(s):** ECE 580



**ECE 590 Selected Topics 1 to 3 Credit Hours**

Individual or group study, design, or laboratory research in a field of interest to the students. Topics may be chosen from any of the areas of electrical engineering. The student will submit a report on the project and give an oral presentation to a panel of faculty members at the close of the term.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 591 Directed Studies 1 to 3 Credit Hours**

Special projects for laboratory or library investigation with the intent of developing initiative and resourcefulness. The student will submit a report of the project and give an oral presentation to a panel of faculty members at the close of the term.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 592 Directed Research 1 to 3 Credit Hours**

Special problems centered on developing experimental skills. In consultation with a faculty advisor a student will prepare a proposal describing the work to be performed for approval by the department. An oral presentation and a final report on the research effort are required for completion. (F,W,S)

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 610 Analog I C 3 Credit Hours**

\*\*\*\*NO DESCRIPTION AVAILABLE\*\*\*\*

**ECE 612 Wireless Sensor Networks 3 Credit Hours**

Advanced data communications, sensor motes, systems architecture and design, wireless communications standards and protocols, routing, security, operating systems, language support, and applications. Three lecture hours per week.

**Prerequisite(s):** ECE 570

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Mechanical Engineering, Electrical Engineering, Industrial & Systems Engin, Computer & Information Science, Computer Engineering

**ECE 614 Ctrl Networks for Embedded Sys 3 Credit Hours**

Networks have emerged in a wide range of embedded applications (e.g. aerospace, maritime, vehicular, industrial) as an enabler of flexible and robust system design. These embedded control networks differ from information technology (IT) networks in that the primary users are not humans, but sensors, actuators, and embedded processors. Thus, the data sets, performance requirements, operational environment, and need for reliability and robustness necessitate a different approach to network design. As the complexity of the systems grows, developers will be presented with significant challenges. It is important that engineers are acquainted with fundamental tools and strategies for designing and building such networks. Three lecture hours per week.

**Prerequisite(s):** ECE 570

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if College is Engineering and Computer Science

Can enroll if Major is Computer & Information Science, Computer Engineering, Software Engineering, Industrial & Systems Engin, Information Sys Engineering, Mechanical Engineering, Automotive Systems Engineering, Electrical Engineering

**ECE 615 Advanced Power Electronics 3 Credit Hours**

This course covers advanced technologies in power electronics with emphasis on hybrid vehicle and renewable applications. The course will cover topics such as resonant converters, vector control, field oriented control, battery chargers, vehicle to grid management, power factor correction and harmonic control, model predictive control, renewable energy systems (solar, wind and ocean) and their requirement for power converters, electric drive transportation components, silicon carbide power devices. Three hours per week.

**Prerequisite(s):** ECE 515

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Computer & Information Science, Computer Engineering, Software Engineering, Industrial & Systems Engin, Information Sys Engineering, Mechanical Engineering, Automotive Systems Engineering, Electrical Engineering

**ECE 616 Advanced Topics in Power Sys 3 Credit Hours**

This course will cover the advanced topics of power system planning, operation, and control. The course will help students understand the algorithms and tools required to analyze electric power systems. The major focus of this course is to educate and train graduate students in developing research abilities through literature survey on advanced power system technologies and hands-on projects on modeling and analyzing smart grid applications. (F)

**Prerequisite(s):** ECE 541 or ECE 542

**Restriction(s):**

Can enroll if Level is Graduate or Doctorate or Rackham or

Can enroll if College is Engineering and Computer Science

**ECE 620 Sensor Security and Data Integrity Validation 3 Credit Hours**

This course covers sensor data security and integrity verification and its applications to transportation systems, robotics, IoTs, smart cities, and industrial control systems. It will provide threat modeling and risk assessment methods employed when developing security solutions for active and passive sensors. This course aims to cover attack surfaces, threat modeling and attack vector executions for commonly used sensors and develop countermeasures to defend against them. Much of the course aims to cover existing sensing modalities, e.g., LIDAR, Radar, Ultrasonic, Camera, Microphone, etc. Students will work with various tools and techniques used by attackers to compromise active as well as passive sensors. (F).

**Prerequisite(s):** ECE 580

**Restriction(s):**

Can enroll if Level is Rackham or Graduate or Doctorate

Can enroll if College is Engineering and Computer Science

**ECE 642 Robotic Embed Sys 3 Credit Hours**

Full Course Title: Robotic Embedded Systems This course covers advanced topics in embedded systems in the context of modern robotics. It is a research-oriented course including a research literature survey, a final project implementing a state-of-the-art algorithm or system, and a set of hands-on assignments that cover modern tools and real-time embedded systems development frameworks such as the Robot Operating System. Lecture and assignment topics include embedded software architectures and modular software frameworks for robotics, modern computer hardware, robot perception and embedded image processing, automatic code generation from higher level modeling languages (such as MATLAB and Simulink), deployment considerations, as well as other selected advanced topics. (YR)

**Restriction(s):**

Can enroll if College is Engineering and Computer Science

**ECE 643 Humanoids 3 Credit Hours**

This course covers two major aspects of humanoid robots, locomotion and manipulation. The purpose of this course is to provide students with advanced techniques for generation and control of movement of a humanoid robot itself and its motion to change the environment. Articulated body dynamics, contact modeling, and contact dynamics will be presented first. Locomotion will cover balance control, footstep planning, walking gait generation, joint space trajectory planning, and human motion tracking. Manipulation will include grasping, optimal planning, and dynamic manipulation. Simulation techniques and software will be introduced. This course will include programming and simulation work and students will be required to accomplish a related course project. The course has three lecture hours per week. (W)

**Prerequisite(s):** ECE 5001 and ECE 540 or ECE 543

**Restriction(s):**

Can enroll if College is Engineering and Computer Science

**ECE 644 Advanced Robotics 3 Credit Hours**

This course covers advanced topics related to current research in algorithms and artificial intelligence for robotics such as planning and control issues for robotic systems, taking into account the math and algorithms underneath state-of-the-art robotic systems. The majority of these techniques are heavily based on probabilistic reasoning and optimization-two areas with wide applicability in intelligent robotic systems. Students are expected to have knowledge of high-level programming language and will be required to accomplish a research-related course project. Three lecture hours per week. (W)

**Prerequisite(s):** (ECE 500 or ECE 5001) and ECE 544

**Restriction(s):**

Can enroll if College is Engineering and Computer Science

**ECE 645 Coop Robots 3 Credit Hours**

This course covers advanced topics related to research in algorithms and methods for robots to cooperate. Topics include cooperation, connectivity, navigation, localization, perception, and control. Students will be expected to read research papers and complete a project with actual robots, e.g., TurtleBots. Three lecture hours per week. (W)

**Restriction(s):**

Can enroll if Level is Doctorate or Rackham or Graduate

Can enroll if College is Engineering and Computer Science

**ECE 646 Adv Elec Drive Transportation 3 Credit Hours**

This course gives in depth study in advanced technologies in the electrified vehicle powertrain. The course will cover topics such as hybrid powertrain architectures, dynamics of hybrid transmissions, battery management systems, battery control electronics, PHEV and HEV power management, survivability of military hybrid vehicles, packaging of PHEV electric drive components, optimization of PHEV components, optimization of electric drive efficiency through power management, vehicle to grid technology, emerging technology in electric drive transportation. Three hours per week.

**Prerequisite(s):** ECE 5462

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Computer & Information Science, Computer Engineering, Software Engineering, Industrial & Systems Engin, Information Sys Engineering, Mechanical Engineering, Automotive Systems Engineering, Electrical Engineering

**ECE 650 Info Theory in Elec Comm 3 Credit Hours**

Source models and source coding, channel and channel models, information measure, mutual information and entropy, coding for discrete sources such as variable-length codes and optimum variable-length encoding procedure, discrete memoryless channels and capacity, techniques for coding and decoding such as parity-check codes, cyclic codes, and Hamming codes, quantization and error analysis, coding techniques such as DPCM, run-length coding, sub-band coding, transform coding.

**Prerequisite(s):** ECE 555

**ECE 661 Sys Ident and Adaptive Control 3 Credit Hours**

Minimal state space models, on-line estimation schemes, parameter convergence for SISO and MIMO systems, direct and indirect adaptive prediction, minimum prediction error controllers (one-step ahead and model reference control), minimum prediction error adaptive controllers (direct and indirect approach), adaptive control algorithms for close-loop pole assignment, Kalman filter, extended Kalman filter.

**Prerequisite(s):** ECE 560

**ECE 665 Optimal Control Systems 3 Credit Hours**

Parameter optimization; optimization problems for deterministic systems; calculus of variations on optimal control; maximum principle of Pontryagin; dynamic programming; numerical solution of optimal programming and control problems; singular solutions.

**Prerequisite(s):** ECE 560

**ECE 670 Adv Comp Netwk&WL Comm 3 Credit Hours**

In depth study of advanced technologies in computer networks and wireless communications. The course will cover topics such as advances in Internet, wireless communications and sensor networks, wireless networked control systems, vehicular networks, smart grid, cloud computing, multimedia networking, and network security. Three lecture hours per week.

**Prerequisite(s):** (ECE 570 and ECE 5701) or CIS 627

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Computer & Information Science, Computer Engineering, Software Engineering, Industrial & Systems Engin, Information Sys Engineering, Mechanical Engineering, Automotive Systems Engineering, Electrical Engineering

**ECE 675 Computer Architecture II 3 Credit Hours**

Parallel and non-Von Neumann architectures. Supercomputers. SIMD and MIMD structures. Pipelining, vector processing, and array processing techniques. Associate processors. Data flow computers. RISC computers. VLSI computer structures. Advances in computer architecture.

**Prerequisite(s):** ECE 575

**ECE 679 Adv Intelligent Sys 3 Credit Hours**

This is a research seminar on advanced topics in intelligent systems. The course will focus on intelligent systems in solving complex problems. Topics include ensemble techniques, multi-objective optimization, and intelligent agents. The course will require student presentations and a substantial term project. Three lecture hours per week.

**Prerequisite(s):** ECE 579 or CIS 579

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Computer & Information Science, Computer Engineering, Software Engineering, Industrial & Systems Engin, Information Sys Engineering, Mechanical Engineering, Automotive Systems Engineering, Electrical Engineering

**ECE 681 Adv Digital Sig Processing 3 Credit Hours**

Topics include statistical signal processing, multi-rate systems, bank of filter design, multi-resolution formation of wavelet, the discrete wavelet transform, wavelet-based digital signal processing. The course has substantial computer simulation and research project components. Three lecture hours per week.

**Prerequisite(s):** ECE 580

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate or or Doctorate

Can enroll if Major is Computer Engineering, Software Engineering, Industrial & Systems Engin, Mechanical Engineering, Computer & Information Science, Electrical Engineering

**ECE 691 Adv Directed Studies 1 to 3 Credit Hours**

Advanced Directed Studies for Doctoral Students: Special topic in electrical or computer engineering. A project report and a seminar are required.

**Restriction(s):**

Can enroll if Level is Doctorate or

Can enroll if College is Engineering and Computer Science

**ECE 695 Master's Project 3 Credit Hours**

Application of the methodologies, tools and theory of software engineering to produce a specific validated software product. Projects can be faculty-generated, self-generated, and/or work related. All projects must be undertaken with one or more students under the supervision of the instructor. Prior to enrollment, a project proposal must be prepared and approved by the instructor and department chair. Standard software engineering documents must be prepared and approved at each phase of the project, and an oral presentation of the project is required. Course includes lectures and case studies. Permission of instructor required.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Level is Rackham or Graduate

Can enroll if College is Engineering and Computer Science

Can enroll if Major is Software Engineering

**ECE 699 Master's Thesis 3 or 6 Credit Hours**

Graduate students electing the thesis option, working under the general supervision of a member of the department faculty, are expected to plan and carry out the work themselves. The student will submit a report on the project and give an oral presentation to a panel of faculty members at the close of the term.

**Restriction(s):**

Can enroll if Class is Graduate

Can enroll if Major is Electrical Engineering, Computer Engineering

**ECE 798 Doctoral Seminar 0 Credit Hours**

After attaining candidacy, every Ph.D. student is required to attend and actively participate in research seminars given by CECS Dean's office or individual departments in CECS. A student gets a satisfactory grade if he/she attends at least two research seminars during the course period. (F,W,S)

**Restriction(s):**

Can enroll if Major is

**ECE 980 Pre-Cand Dissertation Research 1 to 9 Credit Hours**

Full Title: Pre-Candidate Dissertation Research Dissertation work by a pre-candidate student in Electrical and Computer Engineering program conducted under guidance of the faculty advisor. (F,W,S)

**Restriction(s):**

Can enroll if Level is or Doctorate

Can enroll if Major is

**ECE 990 Doctoral Dissertation 1 to 9 Credit Hours**

Full Title: Doctoral Dissertation Research Dissertation work by a Ph.D. candidate in Electrical and Computer Engineering program conducted under guidance of the faculty advisor. (F,W,S)

**Restriction(s):**

Can enroll if Level is or Doctorate

Can enroll if Major is

\* An asterisk denotes that a course may be taken concurrently.

## Frequency of Offering

The following abbreviations are used to denote the frequency of offering: (F) fall term; (W) winter term; (S) summer term; (F, W) fall and winter terms; (YR) once a year; (AY) alternating years; (OC) offered occasionally